

ACKNOWLEDGEMENT

We wish to acknowledge the excellent work and contributions of some of the thought leaders whose materials have been referenced in this educational seminar.

As my mother often said..... "knowledge is never a heavy burden to carry"... and I thank all those who help promote and encourage the sharing of information, knowledge and ideas.







INTRODUCTION

MICHAEL LEVY

CEO OF ONLINE REWARDSMICHAEL.LEVY@ONLINE-REWARDS.COM

Founded 2002 – Over 450 Client Programs in Operation

Ranked Among Fastest Growing Company for 10 Consecutive Years.

Featured on CNBC, ISHN, HVACR, CRMBuyer, HREOnline, OH&S, HR Management.



















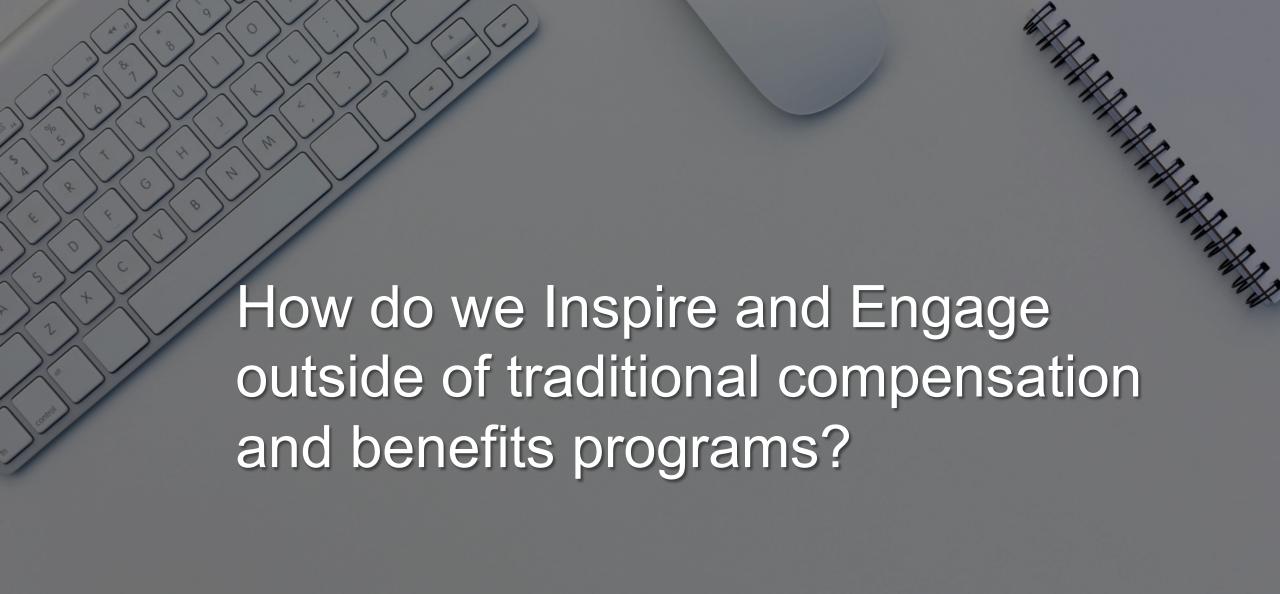




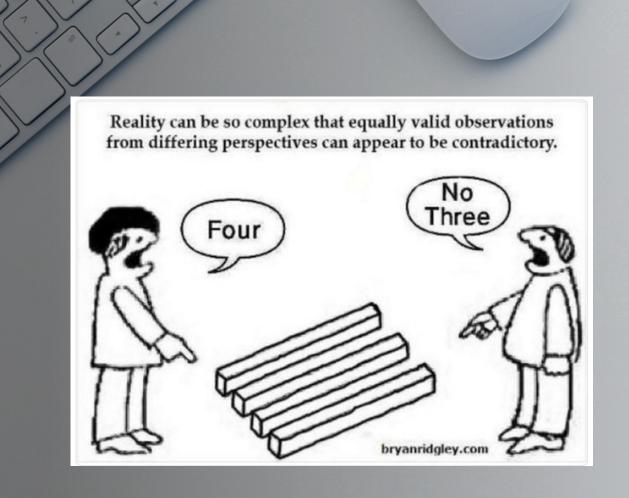






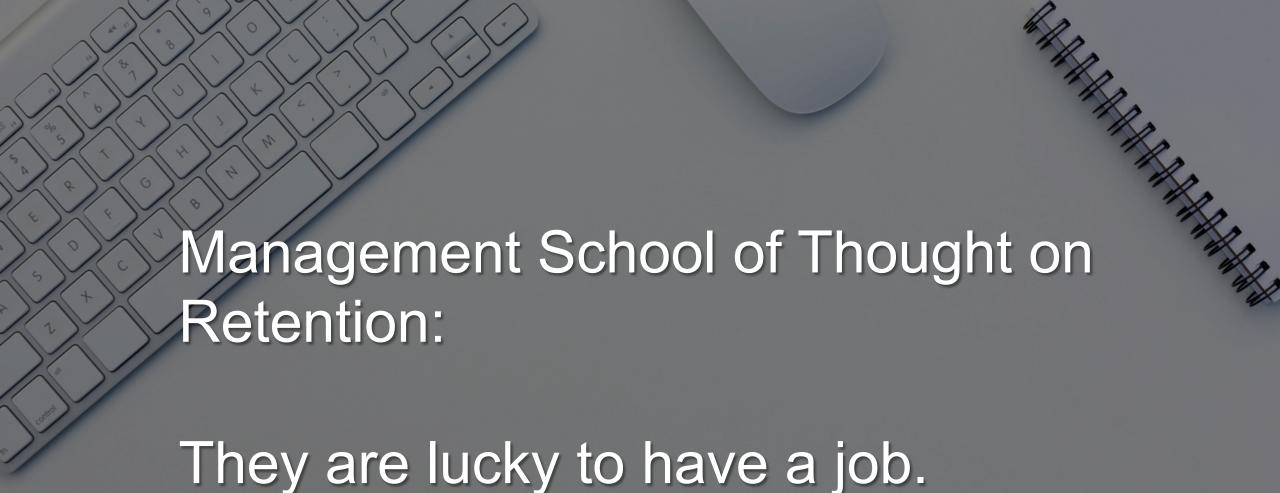




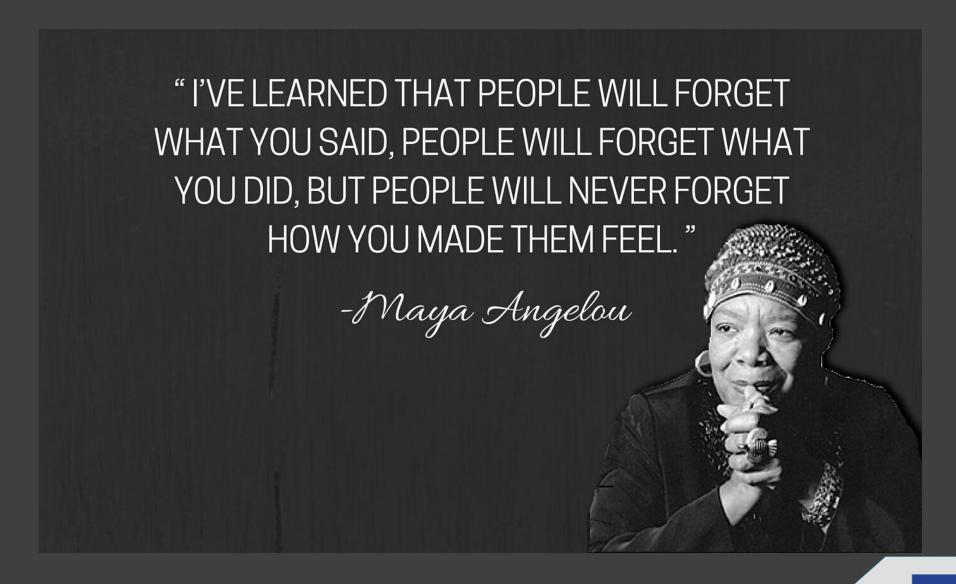








online-rewards







4 KEY EMOTIONS THAT LEAD TO ENGAGEMENT

The basic emotion that leads an employee to be engaged is feeling valued, which is the sum of other feelings that are necessary to generate engagement.



ENTHUSIASM

employees are enthusiastic about work



INSPIRED

employees are motivated by their leaders



EMPOWERED

employees are allowed to do the work their way



CONFIDENT

employees are sure they can achieve excellence

95%

OF EMPLOYEES THAT FEEL AT LEAST

3 OF THE KEY POSITIVE EMOTIONS ARE ENGAGED



Recognition is proven as among the best method of improving work motivation and employee engagement.



1 minute spent on recognising behaviour = 100 minutes of initiative in return.



Yet 2 out of 3 people receive no workplace recognition in a given year.



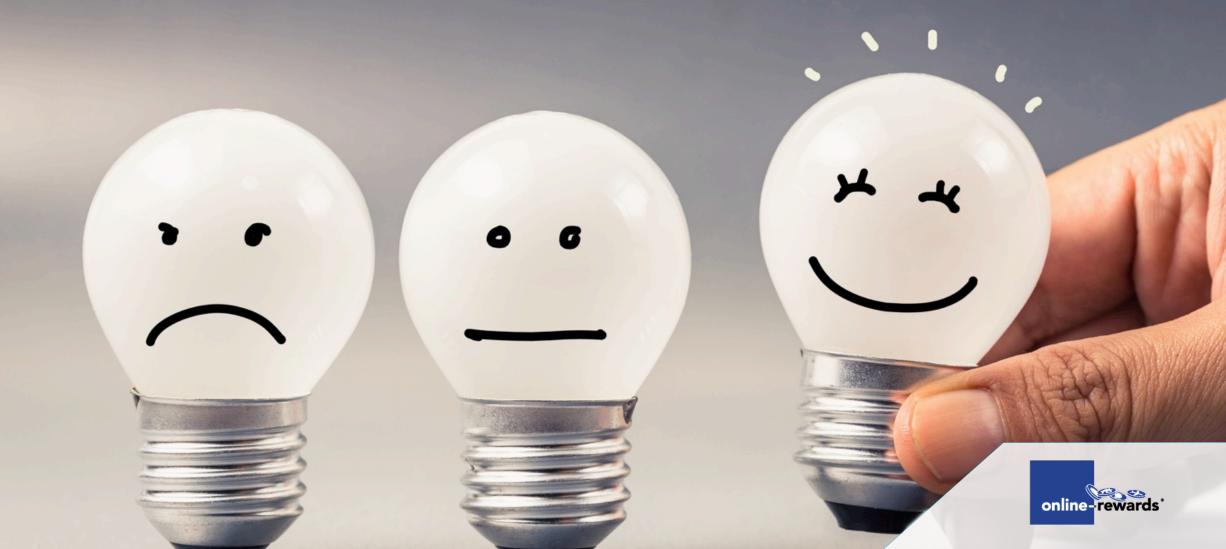
VALUE OF A CULTURE OF RECOGNITION

- 5 times more likely to feel valued
- 7 times more likely to stay with the company
- 7 times more likely to strongly endorse their company as a great place to work
- 11 times more likely to feel completely committed to their jobs





YOU GET WHAT YOU REWARD....



PICARD APPROACH



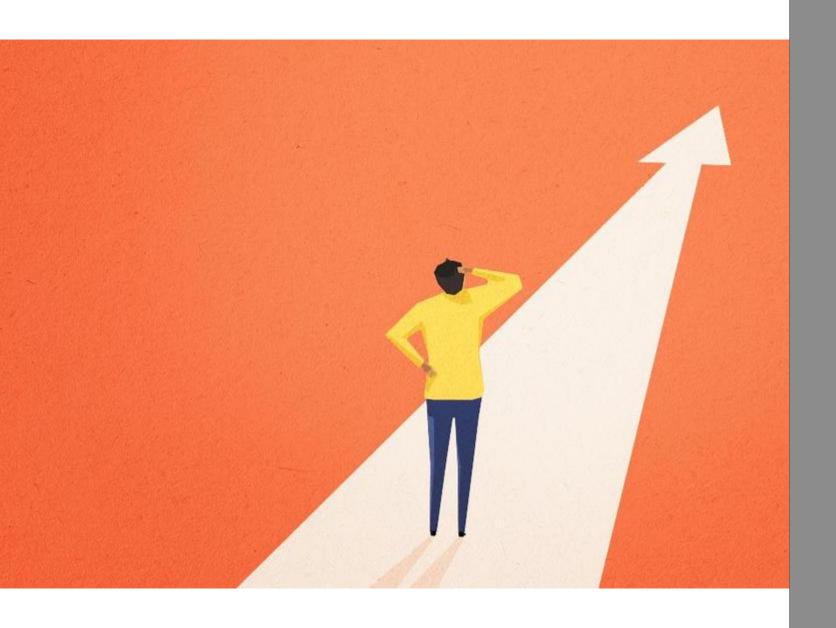


BRANSON METHOD





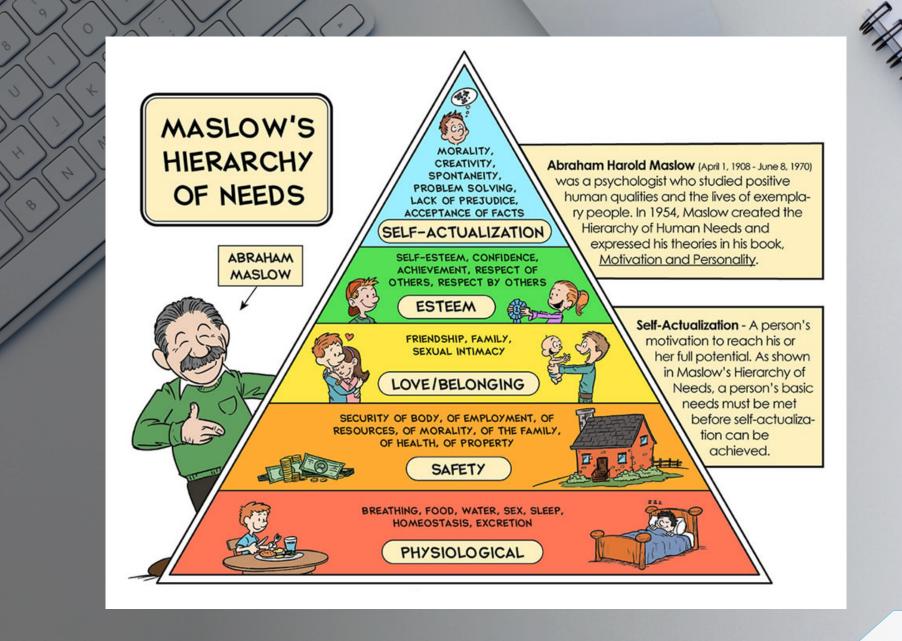




ENGAGEMENT / MOTIVATION THEORY







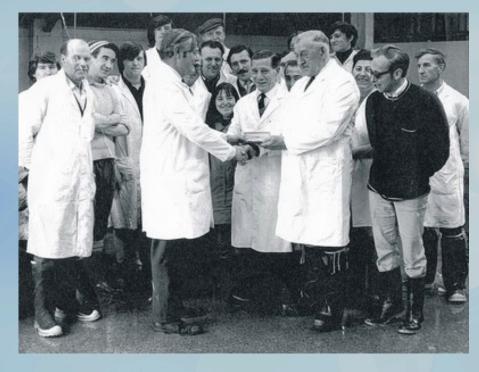




WHAT HAVE WE BEEN DOING



EARLY RECOGNITION



The Gold Watch



The Crystal Ornament



CREDIBILITY



The Plaque

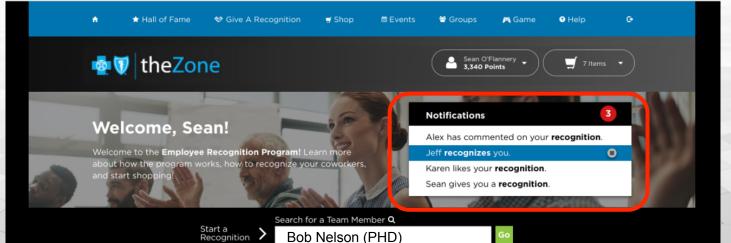


The Award Presentation









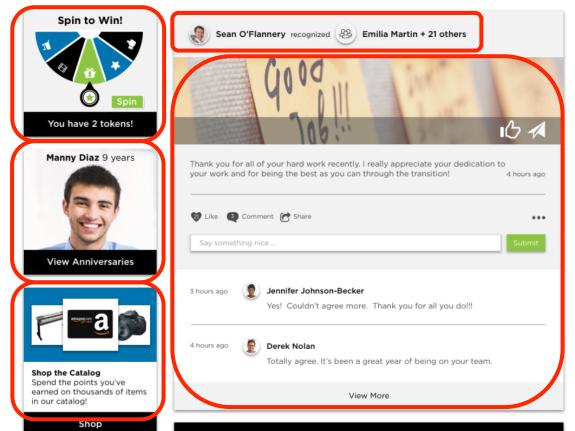
• Please enter a few letters of the person's name.

Easy Recognition

Gamification

Employee Milestones

Reward Catalogues



Messaging

Personalised

Recognition **Details**

Social Stream -Feeding into Talent **Development Tools**





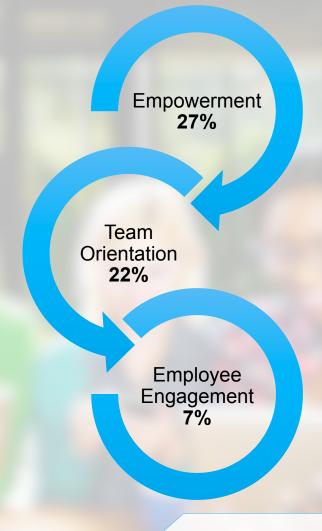
Sean O'Flannery shared a recognition

CASE STUDY

EMPLOYEES WERE ASKED TO IDENTIFY THEIR FAVORITE BENEFIT FROM A LIST OF 22. EMPLOYEES IDENTIFIED THE COMPANY RECOGNITION PROGRAM AS:

- 2nd best benefit (behind flexible work schedule)
- 80% of those who selected the recognition program are top performers

INCREASES IN THE FIRST YEAR:









Everyday Magic



Make Magic "Six" 🗸

My eCards

My Events

Admin 🗸

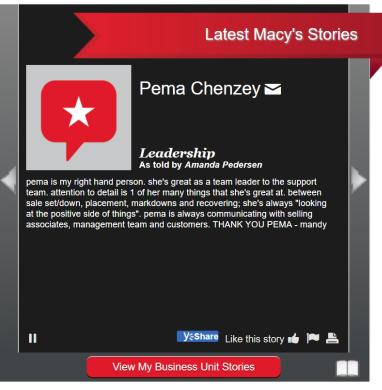
Send eCard













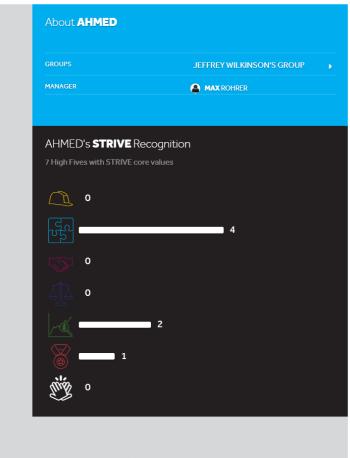


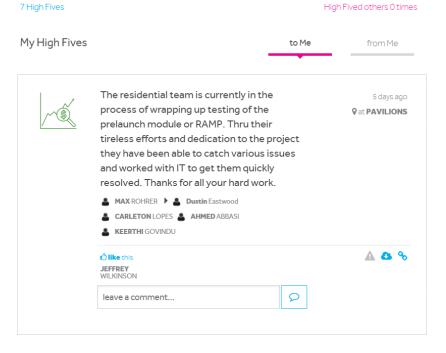


You're Planted When in a job that's not your dream, make it your mission to be the best at the task at hand and you'll be moving up before you know it.

30. Bloom Where







30

Ali has really stepped up and taken on the lead role in DBME RAMP testing. He has put in extra effort and long hours to ensure the testing stays on track, while at the same time completing all of his scheduled campaign work. Thank you very much Ali for your hard work and dedication.

about one month ago

• at PAVILIONS

online Tables



BYRON 529 POINTS

SHOP

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HELP 📜 2 ITEMS 🔻



HIGHLIGHT REEL



SERVICE ANNIVERSARIES

RESOURCES

HIGHLIGHT REEL nnifer Sutton ★ Kristen Kimball ★ Antonio Jacobs ★ Antonio Jacobs ★ Jeremy Monge ★ Alexander Powell

SEND A GREAT PLAY!

YOUR STATS

529 **POINTS**

AWARDS EARNED

AWARDS GIVEN

SHOP







GIFT CARDS



SUPPORT FLOOD **VICTIMS**

REDEEM AN ON THE SPOT CARD



Receive an On The Spot card? Enter the code displayed on the back of your card to redeem points!

Enter code

TRAINING GUIDES



Learn the three different types of Great Plays!, how to access the Great Play! Site, & much more!

LEARN MORE

GIVE AN AWARD



SERVICE **ANNIVERSARIES**



AWARDS



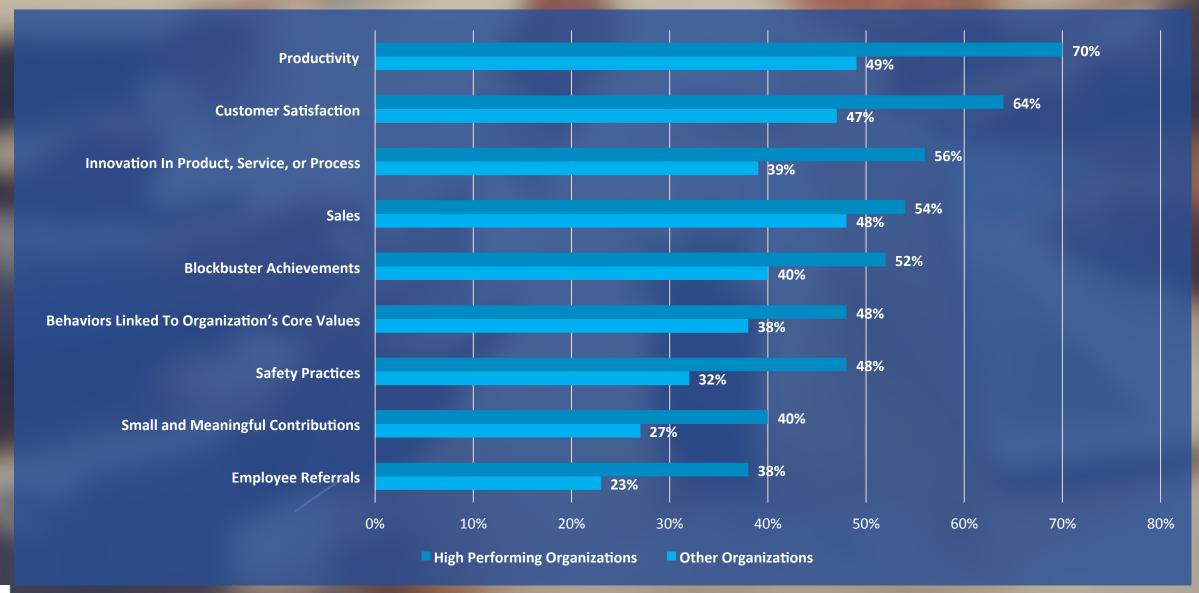
RESOURCES

GREAT PLAY! ORIENTATION & E-LEARNING MODULE



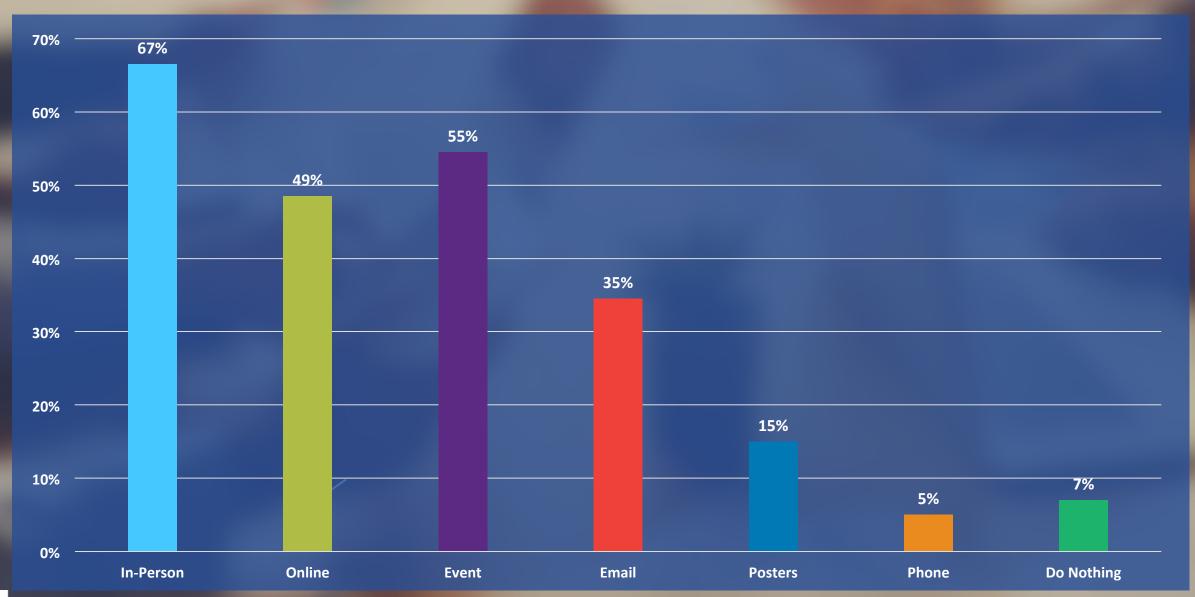


Types of Behaviour Recognised/Rewarded Consistently



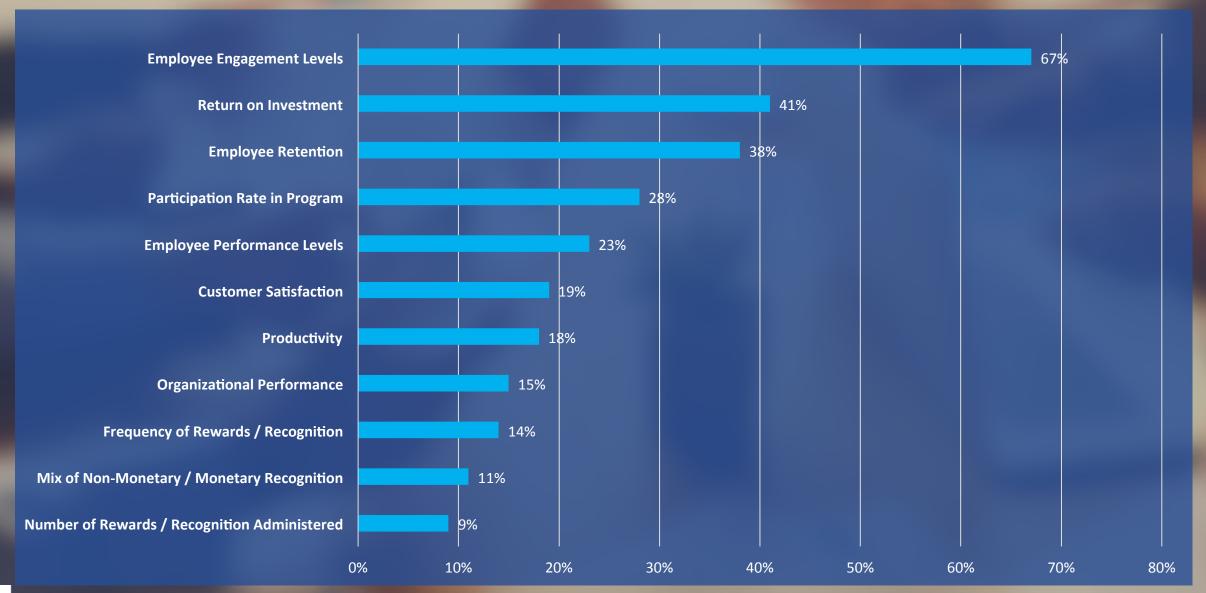


Administration of Rewards and Recognition

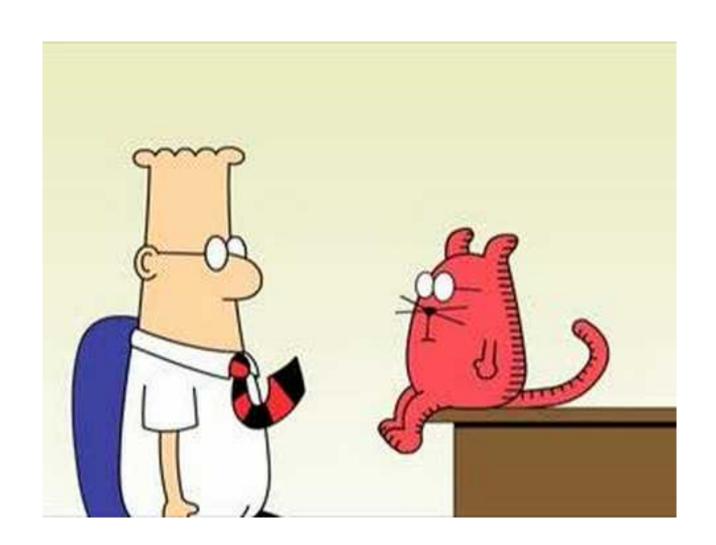




Effectiveness of Rewards / Recognition Technology







WHAT SHOULD WE DO?















- 1. Money is not the only motivator
- The frame of reference is forever changed – Economic, Social and Technological influences
- 3. We are highly influenced by our self esteem and recognition directly impacts self esteem.
- 4. Companies need to treat recognition as a strategic and tactical priority for driving business outcomes because it is the most cost effective way to drive individual and organisational performance improvement





Wow. Thanks.

I'LL THINK OF YOU EVERY TIME I USE IT.



